THE THREE PRINCES

AND

THE DYNAMIC DRAGON

A Suzuki Musical Drama

by

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Union School

Unionville, CT  06085

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The Three Princes and the Dynamic Dragon

NARRATOR:  Once upon a time, long, long ago, in the musical kingdom of Unionville-on-the-River, there lived a King, “Rubato,” and a Queen, “Fermata.”

ALL PLAY: **LONG, LONG AGO**: SING FIRST, then PLAY
Tell us a tale that I heard long ago, Long, long ago, Long, long ago
Tell us the story with strings and with bow, Long, long ago, long ago.
Tell of Rubato, the King with a beat, With Queen Fermata, his lady so sweet,
They needed music to make life complete, Long, long ago, long ago.

KING RUBATO: *(scat-singing to himself)* Boop-bop-a-ree-bop, sh’bip-bam-boom. Oh Fermata, my dear, how wearisome it is not to have music in the air.

QUEEN FERMATA: *(humming sweetly)* Yes, Rubato, the days stretch long and tiresomely without any music.

KING & QUEEN PLAY: **FRENCH FOLK SONG** as a duet

KING RUBATO:  That’s all very well, but it’s just the two of us. I wish we had some children to liven the place up with their songs and laughter.

NARRATOR:  No sooner had he spoken these words, than….

ALL PLAY: **PIZZICATO: D – F♯ - A** *(as the 3 Princes’ heads pop out from behind the curtain)*

3 PRINCES *(speaking together)*: Here we are!

PRINCE STACCATO:  I’m Staccato and I can hop (hops). Listen to my staccato short, sticky tone.

PRINCE SPICCATO:  I’m Spiccato and I can skip (skips). Listen to my spiccato bouncing tone.

PRINCE DÉTACHÉ:  I’m Détaché and I can jump (jumps). Listen to my détaché smooth tone.

3 PRINCES:  We’ll keep things lively for you! *(they hop, skip and jump noisily during song)*

3 PRINCES PLAY: **U.S.MARSHALL with Dance**

KING RUBATO:  Oh, no, that’s too noisy. We need something calmer, please.

QUEEN FERMATA:  Now boys, let’s have some lovely music to settle you down.

PRINCE STACCATO:  Terrific!
PRINCE SPICCATO: Wonderful!

PRINCE DÉTACHÉ: Great!

PRINCE STACCATO: *(steps forward)* I’ll play the viola!

PRINCE SPICCATO: *(steps forward and glares at PRINCE STACCATO)* I’ll play the viola!

PRINCE DÉTACHÉ: *(steps forward)* We’ll all play the viola. That’ll keep us all together.

NARRATOR: Well, the three princes tried, but they couldn’t get their music to sound good.

3 PRINCES PLAY: PART OF RIGADOON very badly

QUEEN FERMATA: Er, very nice dears *(looks with distress at the King)*

KING RUBATO: Hrr-hrumph, er, that’ll be enough, my boys. Run along. *(waves them off).*

KING RUBATO: Oh my, that was dreadful!

QUEEN FERMATA: Yes, it was truly awful. What on earth shall we do?

KING RUBATO: I know: let’s send them away.

QUEEN FERMATA: *(catching the idea)* We’ll send them off on an adventure. Maybe they’ll figure out how to play better.

ALL SING: a traveling song: LIGHTLY ROW

Sing: Lightly Row, through the snow, o-ver fields and rivers so,

Off they go, to and fro, playing as they go go go.

Let them go for miles and miles, We back home will be all smiles,

Lightly Row, to and fro, let our boys now go go go.

KING RUBATO: Oh boys *(calling to them)*, boys, come here. Your mother and I have a task for you. We want you to go off and find...and find...

QUEEN FERMATA: ...and find the Golden Rosin. It is very special and it will make your playing sound beautiful. It is hidden in a cave near the Castle of TAM, guarded by a fierce dragon. Be careful -- it’s a jungle out there!

PRINCE STACCATO: Okey dokey.

PRINCE SPICCATO: You got it.
PRINCE DÉTACHÉ:  See ya later, alligator.

KING RUBATO & QUEEN FERMATA:  In a while, crocodile.  (King Rubato scats: Boop-bop-a-ree-bop, sh’bip-bam-boom)

NARRATOR:  The Wonderful Wizard of Unionville was waiting behind the tapestry.  He stopped them and said:

WIZARD:  You’ll need some help to calm the Dynamic Dragon and snatch the Golden Rosin.  Do you know the secret of the Dynamic Dragon’s name?

3 PRINCES:  His name???(they look at each other in puzzlement) No, won’t you tell us please?

WIZARD:  Maybe all these children know.  (turn to audience) Does anyone know what “Dynamics” means?  (Calls on siblings, who scream:)

SIBLINGS:  LOUD and quiet!!!

WIZARD:  (very expressively & clearly) Right! Dynamics means “Loud and Quiet.”  If you play loudly, the Dynamic Dragon will roar...his jaws will open and drop the Golden Rosin.  If you play quietly, the Dynamic Dragon will fall asleep, and you can snatch the Golden Rosin and get safely away.

PRINCE STACCATO:  Thank you!

PRINCE SPICCATO:  Very much!

PRINCE DÉTACHÉ:  Let’s get going!

NARRATOR:  And so the 3 Princes set out to seek the Golden Rosin.  First, they had to cross the river.

BRAHMS & BEETHOVEN BOATMEN:  Stop!

PRINCE STACCATO:  We need to get across the river to find the Golden Rosin.

BRAHMS BOATMAN:  That’ll be 3 dollars . . .

BEETHOVEN BOATMAN:  . . . and then you must practice every day.

NARRATOR:  The boatmen lightly rowed them across.

BRAHMS & BEETHOVEN BOATMEN:  PLAY: LIGHTLY ROW (Boatmen can be the leaders for an
**ALL Play.** 3 Princes “cross the river” with exaggerated steps as the song is played)

3 PRINCES (to Boatmen): Thanks! *(Boatmen wave as they leave the stage)*

NARRATOR: Next, the 3 Princes came to the home of Aunt Rhody.

PRINCE SPICCATO: Can you tell us how to find the Golden Rosin?

AUNT RHODY: No, but I can play my song. Just listen! *PLAY:* **GO TELL AUNT RHODY.**

PRINCE DÉTACHÉ: Thanks! *(to each other)* Hey, she plays better than we do. Maybe she can help us play.

AUNT RHODY: Practice, boys, practice every day. *(Aunt Rhody leaves the stage)*

NARRATOR: Soon they came to the joyful farm of the Happy Farmer.

3 PRINCES: Can you tell us how to find the Golden Rosin?

HAPPY FARMER: No, but I can play you my song. Just listen! *PLAY:* **HAPPY FARMER**

PRINCE STACCATO: Thanks! *(to each other)* Hey, he plays better than we do. Maybe he can help us play.

HAPPY FARMER: Find the good tone spot and practice, boys, practice every day. *(Happy Farmer leaves the stage)*

NARRATOR: Around the back forty the princes came upon some fiddlers, fiddling away and arguing.

PIANO: Music sounds better when it’s Quiet.

FORTE: No, it sounds better when it’s Loud.

PIANO: Quiet!

FORTE: Loud!

PIANO: Piano!

FORTE: Forte!

PRINCE SPICCATO: Ahem. *(clears his throat)* Can you tell us how to find the Golden Rosin?
FORTE & PIANO: No, but we can play our song. Just listen!

PLAY: BILE 'EM CABBAGE DOWN
(First: each play 4 notes either f or p, then look at each other and together
play song with dynamic contrast)

PRINCE DÉTACHÉ: Thanks! (to each other) Hey, they play better than we do. Maybe they can
help us play.

PIANO & FORTE: Keep your wrist straight and practice, boys, practice every day.
(Piano and Forte leave the stage)

NARRATOR: A few miles farther on they came to the Kingdom of Bohemia. A pair of sad
Bohemians were crescendoing and decrescendoing, and the Queen of Bohemia
was conducting them.

CRESCENDO BOHEMIAN: Who knows what “crescendo” means?

SIBLINGS (or day audience): Getting LOUDER!!!! [Note: these are siblings of actors in younger
grades: they’ve heard their 4th grade brothers & sisters practicing and will know the answers]

DECRESCEndo BOHEMIAN: And decrescendo?

SIBLINGS (or day audience): Getting quieter!!!!

NARRATOR: And they sang and played their sad Bohemian song, getting louder and getting
quieter.

BOHEMIANS SING: BOHEMIAN FOLK SONG

CRESCENDO & DECRESSEND0: We are the Boys of Bohem-i-a
QUEEN OF BOHEMIA: I am the Queen of Bohem-i-a
CRESCEND0: I get louder
DECRESSEND0: I quiet down
QUEEN OF BOHEMIA: I will conduct you around the town
CRESCEND0: I crescendo
DECRESSEND0: I decrescendo
QUEEN OF BOHEMIA: You get louder and then quiet down.

CRESCENDO & DECRESSEND0 BOHEMIANS PLAY: BOHEMIAN FOLK SONG and then weep
quietly into their huge hankies, blowing their noses. (Bohemians leave the stage)

NARRATOR: Suddenly some hunters came out of the forest.

PRINCE STACCATO: Can you tell us how to find the Golden Rosin?
HARMONY HUNTER: No, but we can play you our song. Listen!

HUNTERS PLAY: HUNTERS’ CHORUS

PRINCE STACCATO: Thanks! (to each other) Hey, they play better than we do. Maybe they can help us play.

HORN HUNTER: Keep your bow straight. . .

HARPSICHORD HUNTER: . . . and practice, boys, practice every day. (Hunters leave the stage)

NARRATOR: The 3 Princes traveled on and on. They were getting quite tired. They stopped to rest under a tree. Suddenly three magical ladies appeared.

MUSICAL MAGICAL LADY #1: Play WITCHES DANCE
MUSICAL MAGICAL LADY #2 & 3: Dance [or any configuration that works for you]

PRINCE DÉTACHÉ: WOW! (to each other) Hey, they play better than we do. Maybe they can help us play.

MUSICAL MAGICAL LADIES #1,2,3: Practice and practice and practice all day. But don’t let your happiness get in your way! Practice and practice and practice all night... Now let your happiness vanish from sight!!! We have made our magical spell Remove your goodness oh so well. Now you are 3 evil lads! Magical ladies are so glad! Heeee-he-he-he! (they have put a spell on the 3 Princes)

3 PRINCES: Help! Help! Help! (black Snively Whiplash mustaches are pasted on their faces)

(Now they are 3 evil lads. They sneak up on the innocent gavotte dancers and play their Leitmotiv)

LEITMOTIV: l-d-m-l’-f—mrdtl-d-m-l’-f—mrdtl (B-d-f#-b-g---f#edc#B- d-f#-b-g---f#edc#B)

NARRATOR: Soon they came to Spain where they found Señor Martini playing his Gavotte.

PRINCE STACCATO: Can you help us find the Golden Rosin?

SEÑOR MARTINI: No, but I can play you my song. I’ve just been teaching it to these dancers. Just listen!
SEÑOR MARTINI PLAY: MARTINI GAVOTTE (with dance.
3 Princes follow the dancers around and play mischievous tricks)

PRINCE STACCATO: Thanks! Ha ha ha (to each other) Hey, even with our mischief he does play better than we do. Maybe he can help us play.

SEÑOR MARTINI: Well, you played tricks on my dancers, but I will give you one piece of advice.

3 PRINCES: Yes???

SEÑOR MARTINI: Only practice...on the days...that...you...eat.

3 PRINCES: But we eat every day.

SEÑOR MARTINI: Exactly! (Señor Martini leaves the stage)

NARRATOR: The 3 Princes headed on towards the Castle of TAM. Soon they heard a snuffling...and a gruffling...a shuffling...and a whuffling...and they realized they were near the Dragon’s cave. Now, the King and Queen had sent out a party of Knights to check up on the 3 Princes. Listen! You can hear them play the “Song of the Knight!”

KNIGHTS PLAY: SONG OF THE WIND.

PRINCE DÉTACHÉ: Play it loudly so Dynamic Dragon will drop the Golden Rosin.

KNIGHTS PLAY: SONG OF THE WIND LOUDLY. (Dragon drops the Golden Rosin.)

PRINCE SPICCATO: Now play it quietly so Dynamic Dragon will go to sleep!

KNIGHTS PLAY: SONG OF THE WIND QUIETLY. (Dragon drops off to sleep, snores.) (Knights leave the stage)

PRINCE STACCATO: Let’s sneak up and grab the Golden Rosin.

3 PRINCES PLAY: LEITMOTIV as they sneak up on the dragon.

NARRATOR: They got closer...and closer...and closer...

DYNAMIC DRAGON: RROOAAAAAARRRRRRRRRRRRRRRRR!!!

ALL PLAY PERPETUAL MOTION
(Chase scene, Princes and Dragon running around the gym. “Perpetual Regular”-Dragon chase all around, in and out of chairs, to back. End of song, music pauses, they stop and breathe heavily. Then Doubles starts and the chase starts up again. Run carefully, and not too fast! It’s funnier if the chasers can “get confused” and Princes chase Dragon for a while, then they all realize it and reverse direction again. This takes kids who can hear the phrases while running)

NARRATOR: The Dynamic Dragon ended up triumphantly at the entrance to his lair. The Princes were back where they started. Rosinless. But do not despair -- here comes the Wonderful Wizard of Unionville.

WIZARD: I can easily see that you 3 Princes still need to get the Golden Rosin. I will tell you the secret, on one condition. PRACTICE! I will give you these notes. You must feed the notes to the dragon. When he falls asleep, grab the Rosin - but do not tickle him on the nose! (Wizard gives the notes to the Princes. Note People come forward.)

SIXTEENTH NOTE: Here, Dragon, here are some super-quick 16th notes.

(16th note gives notes to Dragon, who chews them quickly, gets tired)

DRAGON: That was a lot of notes. I’m tired

EIGHTH NOTE: Here, Dragon, here are some quick 8th notes.

(8th note gives notes to Dragon, who chews them quickly, gets tired)

DRAGON: (Twitches tail) Those notes made my tail twitch. I’m tireder.

QUARTER NOTE: Here, Dragon, here are some quarter notes.

(Quarter notes gives notes to Dragon, he chews them, taps foot)

DRAGON: (Taps foot) Those notes made my feet keep the beat. I’m exhausted!

HALF NOTE: Here, Dragon, here are some slow half notes.

(Half note gives notes to Dragon, he chews them slowly)

DRAGON: (Breathes deeply) I’m breathing deeply from those slow half notes.

WHOLE NOTE: Here, Dragon, here are some super-slow whole notes.

(Whole note give notes to Dragon, he chews them very slowly)

DRAGON: (Yawns) I’m getting sleepy-sleeeeeeepy-sleeeeee....

RESTS: Here, - Dragon, - here – are—some—rests.

(Rests gives rests to Dragon, he barely nibbles them)
DRAGON:  *(Snoring)*

3 PRINCES PLAY: **BERCEUSE** to lull dragon into a sound sleep.

*They take the golden rosin, but then tickle the dragon on his nose with their bows and the dragon awakens.*

DRAGON:  *(Awakens, Roars, captures the 3 Princes who are terrified.)*

NARRATOR:  Oh, no, the poor Princes are caught! Now what will they do?

MIGHTY CELLO enters, PLAY: **SCHERZO**

NARRATOR:  Wait a minute, here comes Our Hero, The Mighty Cello, come to save the day:

MIGHTY CELLO:  **SING:** Here I come to save the day, s- m d- s, d m s---
Mighty Cello’s on his way, f - r t, s, t, r f----
I will come and rescue you s- m d-s, d m s---
With my bow and rosin too. R – m f – r t, s, d---

ALL SING 2nd verse:  Thank you for your mighty strings,
You can do ‘most anything.
You have saved us with your bow
And your cello, doncha know (cha-cha-cha) – Yeah!

NARRATOR:  Mighty Cello rescued the 3 Princes from the Dragon’s clutches, and sent them on their way towards the Castle with the Golden Rosin. Finally they came to the Castle of TAM.

TAM:  **Mrs. Oakleaf:** Good day to you, kind sirs. Welcome to the gracious Castle of TAM.
**Mrs. Dale:** We sing and play and dance all day.
**Mrs. Smith:** We smile and smile and cheerfully play.
**Ms. November:** Stay healthy!
**Ms. Ray:** We practice and practice from morning ‘til night.
**Mr. Stern:** We all get along and we don’t ever fight.
**Ms. November:** Eat your vegetables!
**Mrs. Burstein:** Remember your manners, give respectful looks.
**Mrs. Pilon:** Read all your magazines; read all your books.
**Ms. November:** Wash your hands with soap!
**Mrs. Oakleaf:** Now would you like to play along with us?

TAM PLAY: **MAY SONG** (Partnered with TWINKLE in the Orchestra)
NARRATOR: Those 3 Princes are still evil. Will the King & Queen want them back home?

ALL PLAY: **GOSSEC GAVOTTE.**

A section: the 3 temporarily—evil princes tiptoe & poke people or pull their hair
m. 1-2 PRINCE STACCATO tiptoe, crouch—stretch—crouch—poke!
m. 3-4 PRINCE SPICCATO do the same
m. 5-6 PRINCE DÉTACHÉ do the same
m. 7-8 all 3 circle around, face other way; TAM notices mischief
m. 9-16 repeat whole thing in other direction.

B (legato) section: TAM wipes mustaches off their faces and transforms them back into nice Princes. Final A section, everyone plays happily all together, then all assemble for Grand Finale.

NARRATOR: King Rubato and Queen Fermata came in search of the 3 Princes and found them at the Castle of TAM. The 3 Princes triumphantly handed the Golden Rosin to the King and Queen.

PRINCE SPICCATO: Here Your Majesties....

PRINCE DÉTACHÉ: ...we have found the Golden Rosin, and we will...

3 PRINCES: Practice Every Day.

KING RUBATO: *(loudly)* Bee bop a ree bop, sh’bip bam boom, that’s great!

QUEEN FERMATA: And best of all, the Golden Rosin will make you sound great...

KING & QUEEN: ...and your practicing will make you great musicians!

NARRATOR: The King bopped around happily.

KING RUBATO: *(quietly)* Bee bop a ree bop, sh’bip bam boom.

QUEEN FERMATA: *(smiles brightly)*

NARRATOR: ...and everyone can now play in tune!

ALL SING – PLAY – SING: **ALLEGRO**

Happy Happy, everybody’s happy, Happy Happy, everybody’s glad.
Happy Happy, everybody’s happy, Happy Happy, nobody is sad.
Princes found the Golden Rosin,
Left the Dragon steaming mad,
Happy Happy, everybody’s happy, Happy Happy, everybody’s glad.
## The Three Princes and the Dynamic Dragon

### Cast & Costume List in Order of Appearance

<table>
<thead>
<tr>
<th>Name</th>
<th>Part</th>
<th>Costumes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Narrator</td>
<td>Nice Dress</td>
<td></td>
</tr>
<tr>
<td>King Rubato</td>
<td>long robe, big crown</td>
<td></td>
</tr>
<tr>
<td>Queen Fermata</td>
<td>gown, robe, big crown</td>
<td></td>
</tr>
<tr>
<td>Prince Staccato</td>
<td>short cape, little crown</td>
<td></td>
</tr>
<tr>
<td>Prince Spiccato</td>
<td>short cape, little crown</td>
<td></td>
</tr>
<tr>
<td>Prince Détaché</td>
<td>short cape, little crown</td>
<td></td>
</tr>
<tr>
<td>Wizard</td>
<td>robe, cone hat w/stars</td>
<td></td>
</tr>
<tr>
<td>Brahms Boatman</td>
<td>sailor suit</td>
<td></td>
</tr>
<tr>
<td>Beethoven Boatman</td>
<td>sailor suit</td>
<td></td>
</tr>
<tr>
<td>Aunt Rhody</td>
<td>apron, straw hat</td>
<td></td>
</tr>
<tr>
<td>Happy Farmer</td>
<td>overalls, straw hat, checked shirt &amp; bandanna</td>
<td></td>
</tr>
<tr>
<td>Piano</td>
<td>sweatsuit with big P</td>
<td></td>
</tr>
<tr>
<td>Forte</td>
<td>sweatsuit with big F</td>
<td></td>
</tr>
<tr>
<td>Decrescendo Bohemian</td>
<td>hippie outfit with big &gt;</td>
<td></td>
</tr>
<tr>
<td>Crescendo Bohemian</td>
<td>hippie outfit with big &lt;</td>
<td></td>
</tr>
<tr>
<td>Queen of Bohemia</td>
<td>magnificent gown + crown</td>
<td></td>
</tr>
<tr>
<td>Harmony Hunter</td>
<td>Hunter costume</td>
<td></td>
</tr>
<tr>
<td>Horn Hunter</td>
<td>Hunter costume</td>
<td></td>
</tr>
<tr>
<td>Harpsichord Hunter</td>
<td>Hunter costume</td>
<td></td>
</tr>
<tr>
<td>Musical Magical Lady #1</td>
<td>Black cone hat, skirt</td>
<td></td>
</tr>
<tr>
<td>Musical Magical Lady #2</td>
<td>Black cone hat, skirt</td>
<td></td>
</tr>
<tr>
<td>Musical Magical Lady #3</td>
<td>Black cone hat, skirt</td>
<td></td>
</tr>
<tr>
<td>Señor Martini</td>
<td>Zorro black suit + feather hat</td>
<td></td>
</tr>
<tr>
<td>Key Signature Knight</td>
<td>silver armor (aluminum foil)</td>
<td></td>
</tr>
<tr>
<td>Koronet Knight</td>
<td>silver armor</td>
<td></td>
</tr>
<tr>
<td>Kit Knight</td>
<td>silver armor</td>
<td></td>
</tr>
<tr>
<td>Dynamic Dragon</td>
<td>Dragon costume (green)</td>
<td></td>
</tr>
<tr>
<td>Sixteenth Note</td>
<td>sweatsuit + big 16\textsuperscript{th} note</td>
<td></td>
</tr>
<tr>
<td>Eighth Note</td>
<td>sweatsuit + big 8\textsuperscript{th} note</td>
<td></td>
</tr>
<tr>
<td>Quarter Note</td>
<td>sweatsuit + big quarter note</td>
<td></td>
</tr>
<tr>
<td>Half Note</td>
<td>sweatsuit + big half note</td>
<td></td>
</tr>
<tr>
<td>Whole Note</td>
<td>sweatsuit + big whole note</td>
<td></td>
</tr>
<tr>
<td>Rests</td>
<td>sweatsuit + big rest</td>
<td></td>
</tr>
<tr>
<td>Mighty Cello</td>
<td>cello suit</td>
<td></td>
</tr>
<tr>
<td>TAM</td>
<td>Madrigal outfits from H.S.</td>
<td></td>
</tr>
</tbody>
</table>
The Three Princes and the Dynamic Dragon

Play List (* means sing too)

<table>
<thead>
<tr>
<th>CHARACTER(S)</th>
<th>Song (Piece)</th>
<th>Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>* Long, Long Ago</td>
<td>D</td>
</tr>
<tr>
<td>King &amp; Queen</td>
<td>French Folk Song duet</td>
<td>D</td>
</tr>
<tr>
<td>All</td>
<td>D – F#- A pizz</td>
<td></td>
</tr>
<tr>
<td>3 Princes</td>
<td>U.S. Marshall</td>
<td></td>
</tr>
<tr>
<td>3 Princes</td>
<td>Rigadoon-badly</td>
<td>G</td>
</tr>
<tr>
<td>ALL SING</td>
<td>*Lightly Row</td>
<td></td>
</tr>
<tr>
<td>Boatsmen + ALL</td>
<td>Lightly Row</td>
<td>D</td>
</tr>
<tr>
<td>Aunt Rhody</td>
<td>Aunt Rhody</td>
<td>D</td>
</tr>
<tr>
<td>Happy Farmer</td>
<td>Happy Farmer</td>
<td>C</td>
</tr>
<tr>
<td>Forte &amp; Piano</td>
<td>Bile ‘em Cabbage</td>
<td>D</td>
</tr>
<tr>
<td>Bohemians</td>
<td>Bohemian Folk Song</td>
<td>a minor</td>
</tr>
<tr>
<td>Hunters</td>
<td>Hunters’ Chorus</td>
<td>G</td>
</tr>
<tr>
<td>Magical Lady #1</td>
<td>Witches’ Dance</td>
<td>G</td>
</tr>
<tr>
<td>3 Princes</td>
<td>Leitmotiv</td>
<td>b minor</td>
</tr>
<tr>
<td>Señor Martini</td>
<td>Martini Gavotte</td>
<td>G</td>
</tr>
<tr>
<td>Knights</td>
<td>Song of the Wind</td>
<td>D</td>
</tr>
<tr>
<td>ALL</td>
<td>Perpetual Motion with doubles</td>
<td>D</td>
</tr>
<tr>
<td>3 Princes</td>
<td>Berceuse</td>
<td>G</td>
</tr>
<tr>
<td>Mighty Cello</td>
<td>Scherzo</td>
<td></td>
</tr>
<tr>
<td>TAM+ALL</td>
<td>May Song+Twinkle</td>
<td>D</td>
</tr>
<tr>
<td>Mighty Cello + All</td>
<td>* Mighty Cello Song (sing only)</td>
<td></td>
</tr>
<tr>
<td>ALL</td>
<td>Gossec Gavotte</td>
<td>C</td>
</tr>
<tr>
<td>ALL</td>
<td>* Allegro</td>
<td>D</td>
</tr>
</tbody>
</table>

Reminder: PRACTICE on ALL the days that you EAT!
The Three Princes and the Dynamic Dragon

SET

Backdrop

Create cardboard castle on stage with throne for King and Queen

River: blue plastic table cloth or material, cardboard boat

Minimal mini-set for each “stop” on the Princes’ journey
  Haystack (cornstalks)
  Farmyard
  Tree for hunters
  Cardboard campfire for Bohemians
  Cauldron for Magical Ladies
  Cardboard for Dragon Cave

Props

Golden Rosin
Hankies for the Bohemians
Baton for the Queen of Bohemia
Notes & Rests to feed to the dragon
Magic wands for Magical Musical Ladies #1 & 2
3 removable Mustaches for the 3 evil Princes

Optional Effect: have steam come out of Dragon’s mouth or nose during the show...and out of his/her ears during final song. We didn’t figure out how to do this, but it would’ve been fun.